

Year 1 Medium Term Plan – Spring 1

Topic Focus: Toy Story

Subject	Learning Objectives	Activity Ideas
English	<p>Writing -</p> <ul style="list-style-type: none">• To use full stops, capital letters, exclamation marks and question marks in sentences.• To extend sentences using the connective 'and'.• To form letters correctly and use finger spaces between words.• To use story language when retelling a story.• To sequence a story.• To spell key words and check that work make sense.• To use suffixes s/es to change words to mean plural. <p>Reading –</p> <ul style="list-style-type: none">• To blend and decode simple words.• To explore different types of text.	<ul style="list-style-type: none">• Writing about different toys.• Comparing old and new toys.• Retelling a familiar story – traction man.• Describing key characters from a story.
Mathematics	<ul style="list-style-type: none">• To develop strategies for addition and subtraction.• To count to 100, in 2's, 5's and 10's.• To read and write numbers in numerals and words.• To recognise fractions, $\frac{1}{2}$ and $\frac{1}{4}$ of a shape or quantity.• To order and understand periods of time.• To recognise and know the value of coins.	<ul style="list-style-type: none">• Add and take away using cubes and a number line.• Counting songs and patterns.• Split shapes and amounts into different quantities.• Double number activities• Toy shop

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	<ul style="list-style-type: none">• To begin to recognise and use symbols of multiplication and division.	
Science	<ul style="list-style-type: none">• To perform simple tests.• To compare materials.• To discuss properties and uses of different materials.• To observe seasonal changes.	<ul style="list-style-type: none">• Create umbrella for teddy bear.• Sort toys into different materials.• Look at material differences between old and new toys.
Computing	<ul style="list-style-type: none">• To build simple algorithms.	<ul style="list-style-type: none">• Guide beebots using simple instructions.
Art and Design	<ul style="list-style-type: none">• To work in the style of an artist.• To use a range of techniques and materials to share experiences.	<ul style="list-style-type: none">• Create toy pictures in the style of Andy Warhol.• Draw and paint pictures of favourite toys.
Design Technology	<ul style="list-style-type: none">• To make toys.	<ul style="list-style-type: none">• Cup and ball• Circus rider toy• Peg doll
History	<ul style="list-style-type: none">• To develop awareness of past.• To understand how toys have changed through time.	<ul style="list-style-type: none">• Observe and explore toys from previous centuries.• Compare old and new toys.
Geography	<ul style="list-style-type: none">• To use geographical language to identify different countries.	<ul style="list-style-type: none">• Find out where different toys come from around the world.
Music	<ul style="list-style-type: none">• To listen to different genres and styles of music and evaluate them.• To learn, sing and dance to songs.	<ul style="list-style-type: none">• Toy box song.
Physical Education	<ul style="list-style-type: none">• To develop basic dance movements.• To develop basic movements.	<ul style="list-style-type: none">• Dance/gym sessions.• Athletics sessions.

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	<ul style="list-style-type: none">• To develop balance, agility and co-ordination.	
Religious Education	<ul style="list-style-type: none">• To understand the Christian Faith and Christian stories from the Bible.• To understand different ways that people express their beliefs and values.	<ul style="list-style-type: none">• Listen to different Bible stories and there key messages/values.