



Coverage:		Key Language and	Knowledge and Fact Sheet:
 Science: To explore and compare differences between things that are living, dead, and things that have never been alive. To observe and describe how seeds and bulbs grow into mature plants. To find out and describe how plants need water, light and a suitable temperature to grow and stay healthy. To notice that animals including humans, have offspring which grow into adults. Geography: To use basic geographical language to refer to physical and human features. To use locational and directional language to describe routes on a map. 		Vocabulary: Farm Farmers Soil Vegetation Season Weather Dairy Farm Arable Farm Organic Off spring Free Range Food Miles Machinery Manure Fertilizer	Image: fact Sheet - Life on the fact in the interview of the
Key skills and knowledge:		ProduceHarvest	time? 5. What does organic mean? 6. What does free range mean?
 To identify an arc To identify a dair To recognise the i To explore and id categorise them in alive. To plant own crop To observe how p To understand ch seasons. To identify offsprite To use basic geog season, weather of the route of th	y farm. mportance of farms and farmin entify difference objects/items into living, dead and things tha os. lants grow. To identify the new anges in crops and farm life ac ng and produce of different fa raphical language to refer to:	on farm that and t have never been eds of plants. cross the four different rm animals. soil, vegetation, fy and locate on a vertime. To compare	 7. Can you talk about different farm machinery? 8. What are food miles?
Enrichment:		Pupil Leadership:	
	• Trip to a farm		w their own crop – potatoes, carrots,
 Farmer Charles comes to school. 		onions.	
Art and Design /DT	English	Science Targets – Year	2 Scientist
 Ellie Smith (animals) Watercolour fields. Understand where food comes from. 	 Identify elements of fiction and non- fiction texts. Compare Michael Morpurgo texts Fiction: A visit to the farm 	 To explore and compare differences between things that are living, dead, and things that have never been alive. To observe and describe how seeds and bulbs grow into mature plants. To find out and describe how plants need water, light and a suitable temperature to grow and stay healthy. 	





History: • Changes in farm machinery overtime. Computing • Farm machinery and milking	Non-Fiction: Mud Puddle Farm. Charlotte's web, emotive diary entry from Fern, Instructions to look after an animal. Maths Vocab – dozens Ladybird arrays	 To notice that animals including humans, have offspring which grow into adults. Geography – Year 2 Geographer To use basic geographical language to refer to physical and human features. To use locational and directional language to describe routes on a map. History – Year 2 Historian To identify changes within living memory. Computing- Year 2 Computer
robots. (Programming) • Virtual Tour of a farm. • EatFarmNow Website. • 2Simple Pictogram.	 Pictograms – favourite farm animal. 	 To recognise common uses of information technology beyond school. To use technology purposefully to retrieve digital content. Art and Design- Year 2 Artist To develop knowledge about different artists. To work in the style of an artist they have studied.
PSHE – Life Skills • What produce comes from what animal? • Different ways to cook an egg.	Visits and Enrichment: • Farm Trip • Visit from Farmer Charles.	