

Knights, Castles and Dragons Year 1: Summer 1



Coverage:

History

- To explore castles and their features and purpose.
- To explore how people lived and worked in castles.
- To learn about events beyond living memory such as the Battle of Hastings.
- To understand some of the ways in which we find out about the past; for example, books, discussions, photos, historical visits.
- To learn about the history of Hartshill Castle in our local area.

Art

- To use drawing and painting to share their ideas and experiences of the character Zoq.
- To develop a wide range of art techniques in using colour, texture, pattern, line, form and space.

Design and Technology

- To design a purposeful, functional and appealing shield for themselves and to take to battle.
- To select from and use a range of tools and equipment to perform practical tasks such as cutting, shaping, joining and finishing.
- To test and evaluate their shield against their design criteria.

Computing

- To use the Puppet Pals program to create a moving story using the characters of a knight, dragon and princess.
- To use technology to take a virtual tour of a castle.

Geography

• To locate castles on a map of the U.K and identify castles in capital cities.

Science

 To work practically to design, test and evaluate a bridge.

Key skills and knowledge:

- I can use vocabulary such as castle, knight, shield, dragon, myth, legend, battle and settlement.
- I can describe aspects of life and work in a castle.
- I can identify and name key parts of a castle and settlement.
- I can name some castles in the U.K.
- I can design, create and evaluate a shield for battle.
- I can discuss stories about knights, castles or dragons such as Zog.

Key Language and Vocabulary:

- Castle
- Settlement
- The Middle Ages
- Knight
- Dragon
- Shield
- Armour
- Anglo-Saxon
- Moat
- Sword
- Battle
- Lance
- Coat of Arms
- Battle of Hastings

Knowledge and Fact Sheet:



Key Questions:

- 1. Who were the Anglo-Saxons?
- 2. What is a settlement?
- 3. What is the purpose of a moat?
- 4. What happened on the 14th October 1066?
- 5. What do you know about the Battle of Hastings?
- 6. Which country did he rule?
- 7. What job did a knight do?
- 8. What did they wear and why?
- 9. What is a shield used for?
- 10. What do the pictures on the shield mean?
- 11. Can you name the parts of a castle?
- 12. What are arrow slits? What are they used for?
- 13. Why would the drawbridge be raised?
- 14. Who would carry a lance?
- 15. Who worked in the castle? Can you name one of the jobs in the castle and what tasks they had to do?
- 16. Which job would you like to do if you worked in a castle?
- 17. Who was Zog? What problems did he have?
- 18. What type of creature is a dragon? Were they real?
- 19. Who was King Arthur? Was he real or legendary?
- 20. What was the name of his famous castle?

Enrichment:

History: A Visit to a Castle (Kenilworth, Warwick or Tamworth)

A Visit to Hartshill Castle in the local area.

Pupil Leadership:

Performance, quiz or presentation on aspects of the topic from each class to the other classes highlighting their knowledge and skills.



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Art/DT

- To create a layered, textured picture from the story of Zog using different media.
- To design, make and evaluate a shield.
- To participate in a staged battle using their shields.

Music

Songs from Sing up.

P.S.H.E

Computing

- To explore feelings linked to the Zog story and link to themselves.
- PATHS cards

English

- To explore rhyming language and continue a rhyming string.
- To retell the story of Zog and to include a new problem for him to overcome.
- information poster about a castle that we visit.
- To write a job application to work in a chosen role in the
- To create a profile of a knight.

- To write an

Maths

Create a moving story using Puppet Pals.

Take a virtual tour of a castle. To work on geometry and describe Zog's position using mathematical vocabulary such as next to, below, under and above.

Science

To investigate how to build a bridge strong enough to hold an army of knights.

Geography

To locate castles on a map of the U.K.

History

- To identify key parts of a castle.
- To identify key parts of a knight's medieval costume.
- To understand key roles within a castle and aspects of castle
- To stage a battle based on the Battle of Hastings.

Targets – A year One Artist and Design Technician

- I can create a layered picture using my imagination and ideas from the story of Zog.
- I can design, make and evaluate a shield for battle.

Targets - A year One Historian

- I can identify parts of a castle, their features and purpose.
- I understand some of the different roles within the castle.
- I can tell you some facts about the Battle of Hastings.
- I can tell you some facts about our local castle, Hartshill Castle.

Targets- A year One Scientist

- I can perform simple tests.
- I can gather and record data to help in answering questions about the strength of my bridge.

Targets – A year One Computer User

- I can use Puppet Pals to create a moving story about knights, castles and dragons.
- I can use technology to take a virtual tour of a castle.

Targets – A Year One Musician

- I can use my voice expressively to sing songs.
- I can listen to recorded music and describe how it makes me feel.

Targets – A Year One Geographer

• I can name some castles in the United Kingdom.

Enrichment: A Visit to a Castle (Warwick, Kenilworth or Tamworth) A Visit to Hartshill Castle.

Prior Learning in Reception related to this topic: I can name some people who help us.